Chapter 215: The Eternal Battlefields

The Gladiator's Arenas had quickly become one of the most popular creations of the Twelve Divine Beings, bringing excitement and innovation to realms across the multiverse. However, Sung Jin-Woo’s mind wandered toward something even greater—a realm where war could be simulated on an unprecedented scale: the Eternal Battlefields.

Birth of the Eternal Battlefields

Sung Jin-Woo, alongside Ashborn and Sung Su-Ho, conceptualized a realm solely dedicated to testing the limits of strength, strategy, and endurance. This realm would exist outside the boundaries of life and death, allowing participants to experience endless battles without consequence.

With the combined might of the Absolute Crown fragments, they created an infinite series of landscapes:

Shadowed Wastelands

Flaming Peaks

Frozen Abysses

Storm-tossed Plains

Celestial Ruins

These terrains were designed to test every skill imaginable, from close combat to large-scale warfare.

Features of the Eternal Battlefields

1. Immortality Zones:
Participants could fight without the fear of permanent death. Even if a participant fell, they would be revived instantly at a chosen checkpoint.

2. Adaptive Opponents:
The Eternal Battlefields used Sung Jin-Woo’s All-Seeing Eyes to generate opponents based on the participant’s level and abilities. Shadow, celestial, and draconic constructs could be summoned for battles of any scale.

3. Team Warfare:
Players could join factions, engaging in massive battles between thousands or even millions of participants. This allowed for grand strategies and alliances.

4. Reward System:
Victories in the Eternal Battlefields awarded participants with divine relics, blessings, and even rare skills. These rewards encouraged even the mightiest warriors to participate.

5. Trial of the Twelve:
Once a participant reached a significant milestone, they could challenge avatars of the Twelve Divine Beings. Defeating these avatars granted unparalleled honor and unique divine blessings.

Impact on the Multiverse

The Eternal Battlefields became a hub for warriors, strategists, and thrill-seekers. Monks, priests, and even ordinary mortals joined the realm to test their mettle. It also served as a place where grudges could be resolved through combat, preventing unnecessary wars in the outer realms.

The Twelve Divine Beings monitored the battles, occasionally stepping in to participate or oversee significant events. Their presence added a divine gravitas, inspiring awe and reverence among the participants.

Sung Jin-Woo’s Vision

For Sung Jin-Woo, the Eternal Battlefields were more than a form of entertainment—they were a tool for evolution. By granting access to endless combat scenarios, he ensured that warriors across the multiverse could continue to grow and adapt. He viewed it as a way to maintain the balance of power, ensuring that no single entity could dominate without merit.

As the Eternal Battlefields thrived, it became clear that Sung Jin-Woo’s vision of a multiverse united in strength and purpose was steadily becoming a reality.